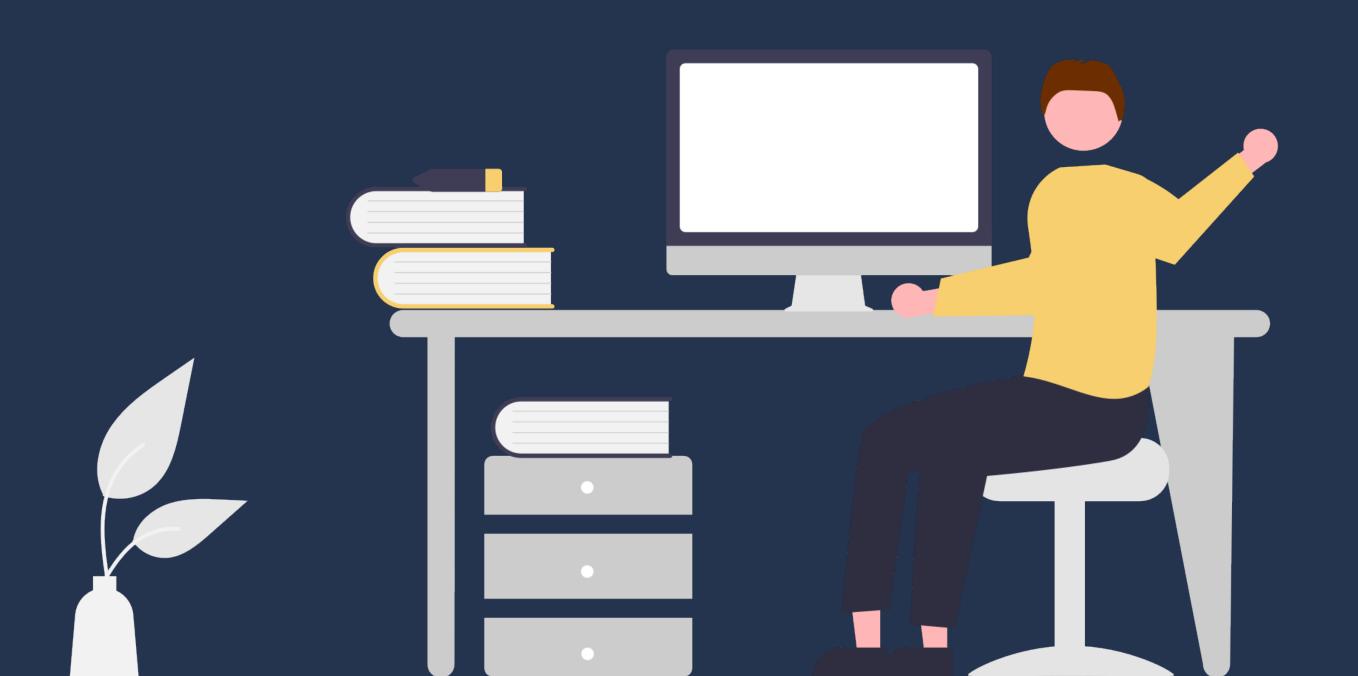
ACCESSIBILITY IS NOT HARD

Intro to digital accessibility for UX Designers



I'm Wiktor

Senior UX Designer
Accessibility Specialist



Agenda

What accessibility is

Why
make accessible
products

3

How to make accessible products

Accessibility is the design of products, devices, services, vehicles, or environments so as to be usable by people with disabilities.^[1] The concept of accessible design and practice of accessible development ensures both "direct access" (i.e. unassisted) and "indirect access" meaning compatibility with a person's assistive technology^[2] (for example, computer screen readers).



CHATGPT

Accessibility refers to the design of products, devices, services, or environments for people with disabilities. It aims to ensure that everyone, regardless of their abilities or limitations, can access and use them effectively. This includes considerations for physical, cognitive, and sensory impairments, as well as other factors like age and temporary disabilities.

ACCESSIBILITY

Giving equal access to things for everybody.

About accessibility

Accessibility (ally, ally)

Giving equal access to things for everybody.

Accessibility in IT

Ensuring that the product supports the needs of every user – that it is **accessible** to everyone.

About accessibility

WCAG (Web Content Accessibility Guidelines)

Document containing recommendations for creating web content accessible to people with disabilities.

WCAG 2.0

2008

WCAG 2.1
2018
A, AA, AAA levels

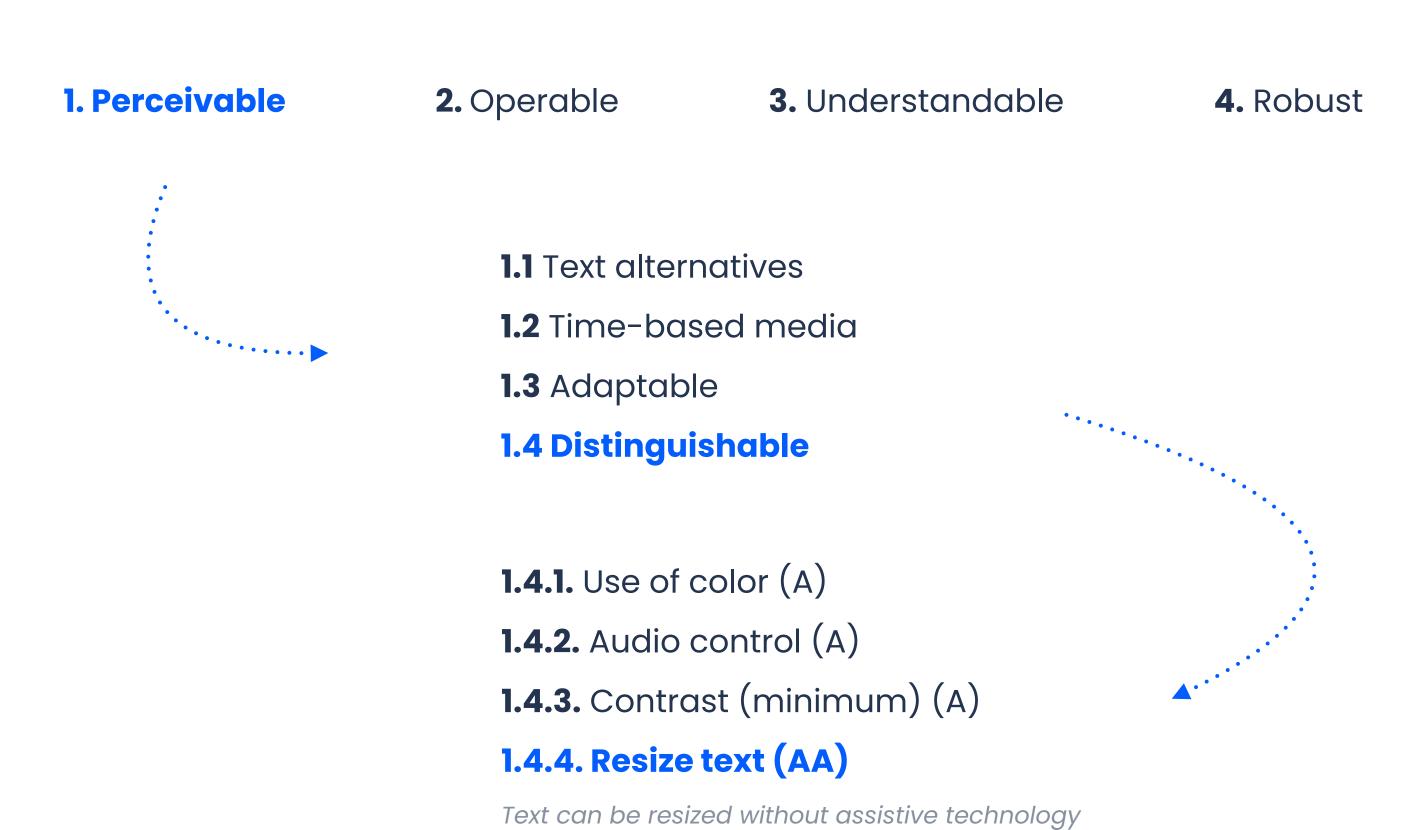
WCAG 2.2

Currently as a recommendation

Useful links:

WCAG documentation
WCAG 101: Understanding the Web Content Accessibility Guidelines

About accessibility



up to 200% without loss of content or functionality.

Useful links:

WCAG documentation
WCAG 101: Understanding the Web Content Accessibility Guidelines

People with disabilities

Estimates







61 million

26% of the population

USA

112 million

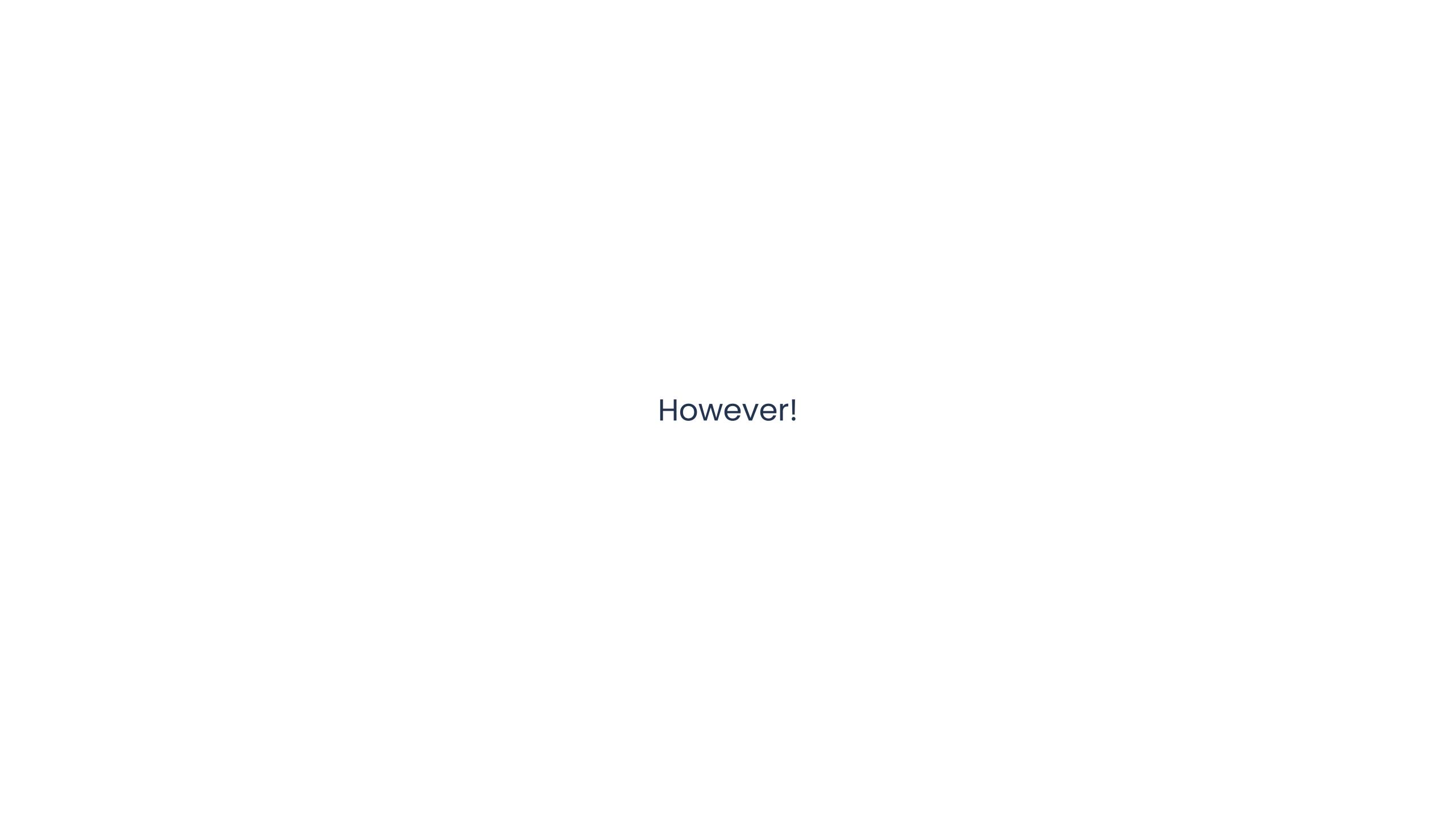
15% of the population

Europe

5 million

13% of the population

Poland



| ACCESSIBILITY IS NOT | ABOUT MAKING P | RODUCTS FOR PE | OPLE WITH DISABILIT | TIES |
|----------------------|----------------|----------------|---------------------|------|
| | | | | |
| | | | | |
| | | | | |
| | | | | |

About disabilities

"

Disability is not just a health problem.

It is a complex phenomenon, reflecting the **interaction** between features of a person's body and features of the society in which he or she lives

Source: World Health Organization

"

ICF is not a classification of people, but a classification of the **characteristics** of a person's health **in the context** of his or her individual life situation and the influences of the surrounding environment.

Source:

International classification of functioning, disability and health (ICF)

About disabilities

55

Disability is not just a health problem.
It is a complex phenomenon, reflecting the interaction between features of a person's body and features of the society in which he or she lives

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ICF is not a classification of people, but a classification of the characteristics of a person's health **in the context** of his or her individual life situation and the influences of the surrounding environment.

Source:

International classification of functioning, disability and health (ICF)

PERMANENT



One arm

TEMPORARY



SITUATIONAL



Parent

Hand injury

PERMANENT



Blind

TEMPORARY



Cataract

SITUATIONAL



Distracted driver

PERMANENT



Deaf

TEMPORARY



Ear infection

SITUATIONAL



Bartender

PERMANENT



Mute

TEMPORARY



Sore throat

SITUATIONAL



Strong accent



Accessibility is not about making products for people with disabilities.

Accessibility is not about making products for **everyone**.

In any circumstance.

1

What accessibility is 2

Why
make accessible
products

3

How to make accessible products

Why we should make accessible products



More users

Better accessibility = more users with access to our product. More users = more revenue. Plain and simple.



Legal regulations

Many countries (and EU itself) have regulations regarding digital accessibility for both public and private sectors.



Better usability

Accessibility guidelines like WCAG and good UX practices often go hand in hand. Increasing A11y increases UX.



Better SEO

Accessible websites tend to have a better SEO performance, thanks to increased UX, lower bounce rates and increased engagement.



Better code standards

WCAG guidelines ensure proper HTML semantics and correct tags & elements usage. Overall quality of the code increases.



Better PR

Accessibility boosts PR by showcasing a commitment to inclusivity and user-friendly experiences for everybody.

Why we should make accessible products

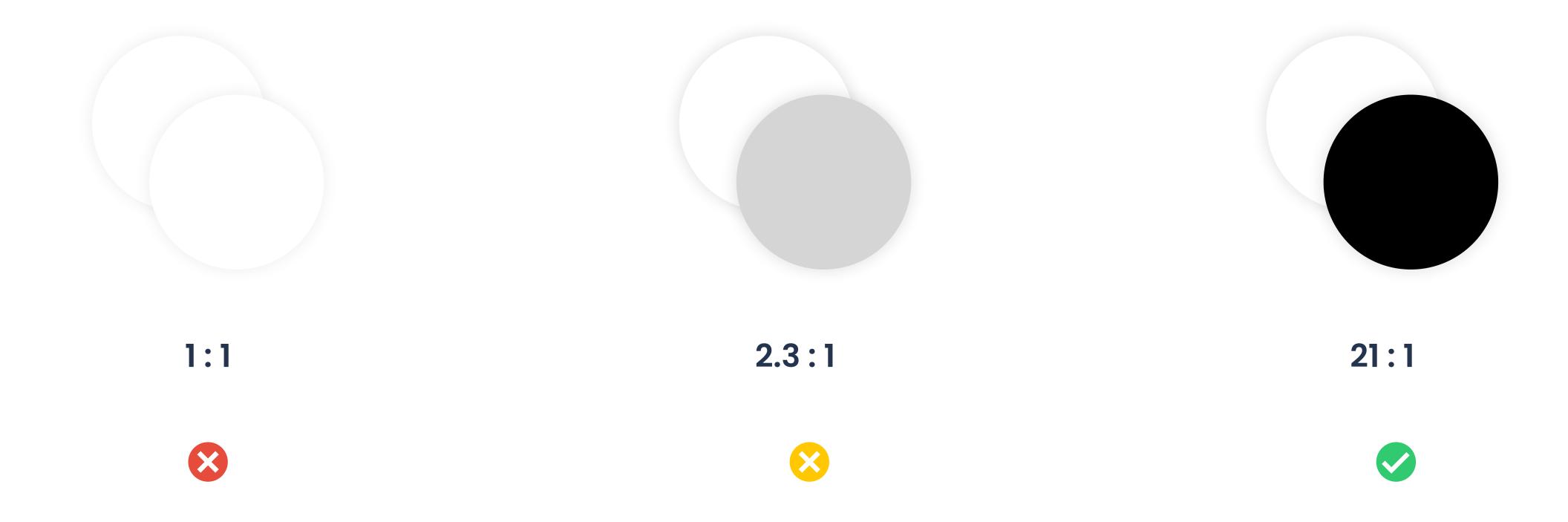
Why not? 💝

3

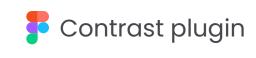
What accessibility is Why make accessible products How to make accessible products

8 SIMPLE TIPS FOR MAKING PRODUCTS MORE ACCESSIBLE

Contrast between foreground and background should be distinguishable.









For text - recommended 7:1, minimum 4.5:1

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Donec vitae ipsum in odio interdum viverra ac at mauris.

Kontrast

1.5:1

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Donec vitae ipsum in odio interdum viverra ac at mauris.

Kontrast

4.51:1

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Donec vitae ipsum in odio interdum viverra ac at mauris.

Kontrast

9:1







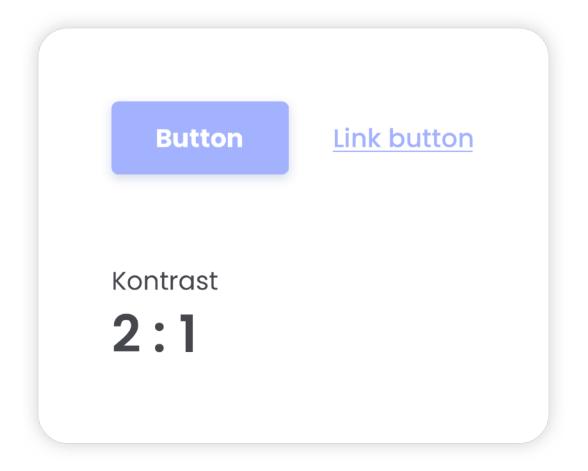


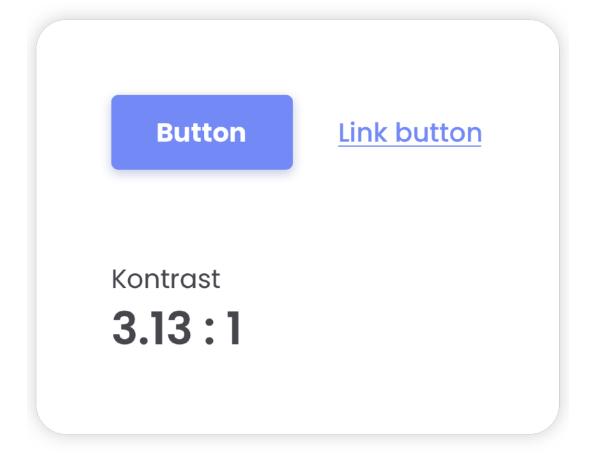


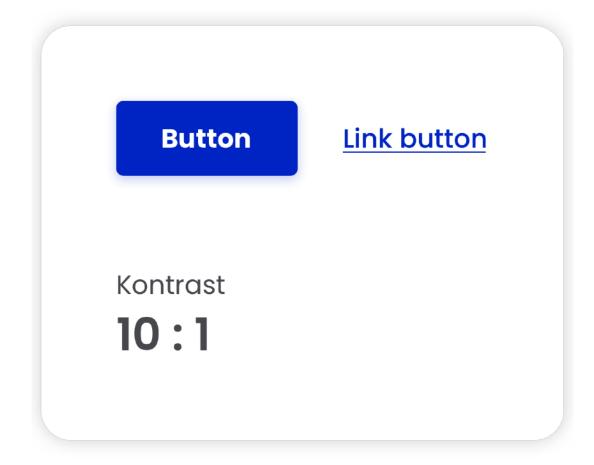


Ocolor Contrast Checker

For other elements (e.g. buttons) - minimum 3:1

















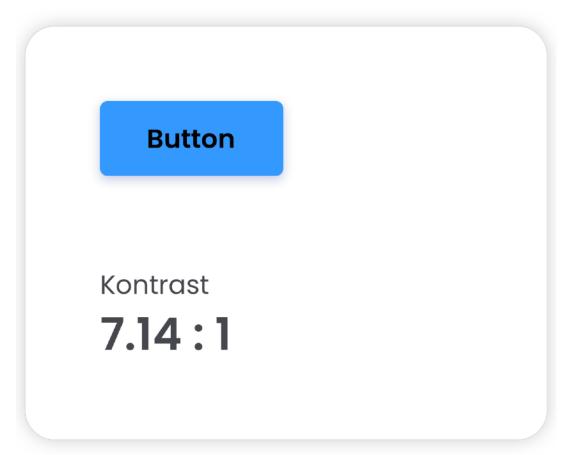


Ocolor Contrast Checker

For other elements (e.g. buttons) - minimum 3:1

but...

Button Kontrast 2.94:1













Ocolor Contrast Checker

SO...

Use your eyes ••





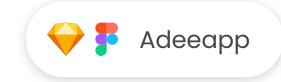


2. Not just color

Don't convey information only through colors

Not everyone can see them

| Label | | |
|-------|--|--|
| Text | | |
| Label | | |
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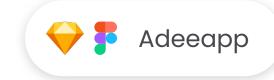


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| Label | | |
|-------|------|--|
| Text | | |
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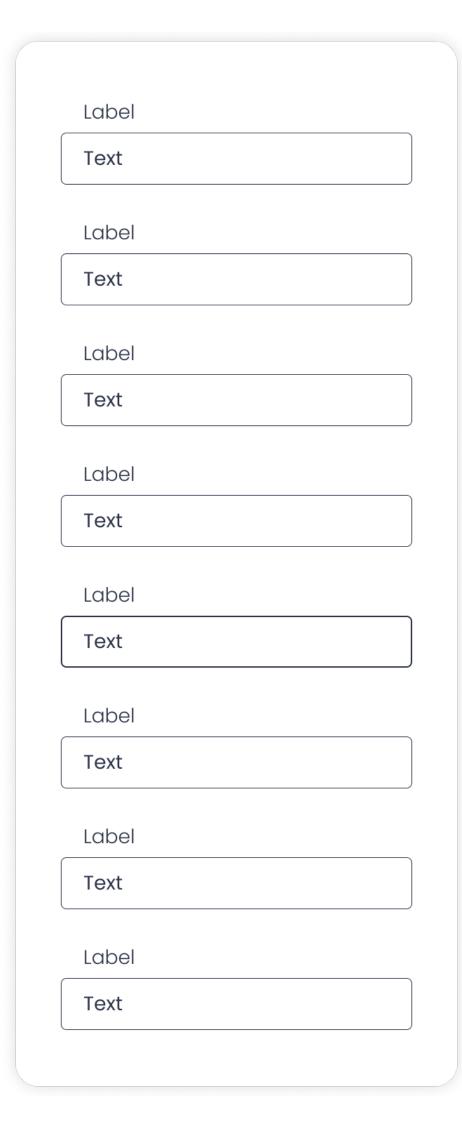




2. Not just color

Don't convey information only through colors

Not everyone can see them



| Label Text Label Text | | | |
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Don't use placeholders.

Put labels above textfields.





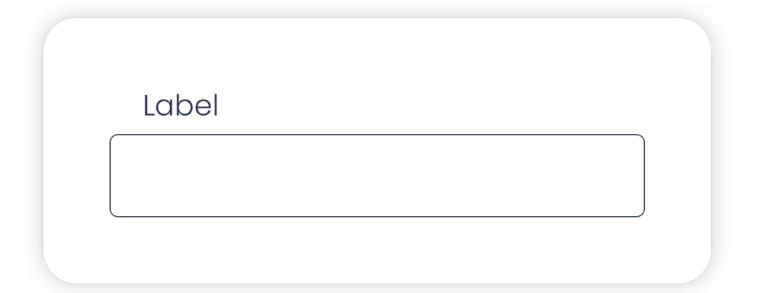




Add a visible outline.

No levitating labels.

Label







Report any errors

(or better yet, prevent them)

Suggest a solution

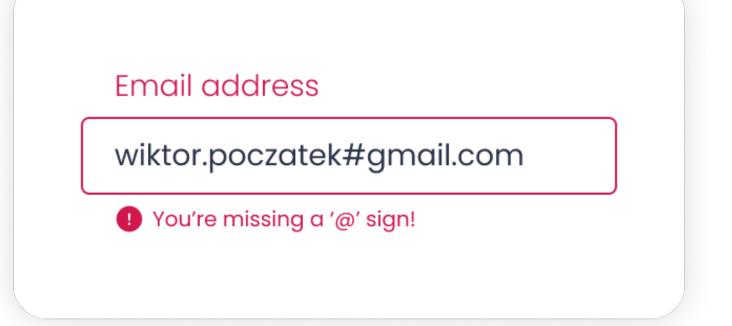
if you have one

Don't just use colors

Not everyone can see them

Email address

wiktor.poczatek#gmail.com

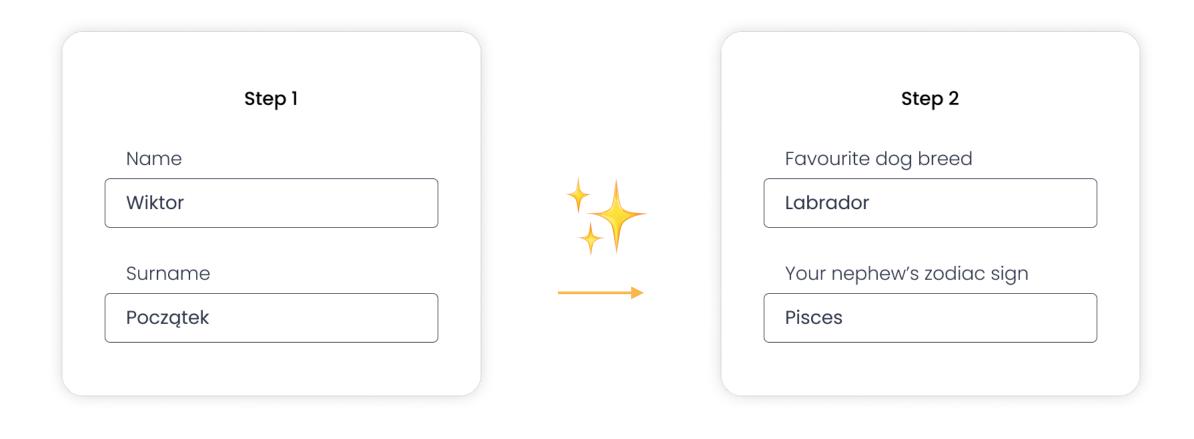


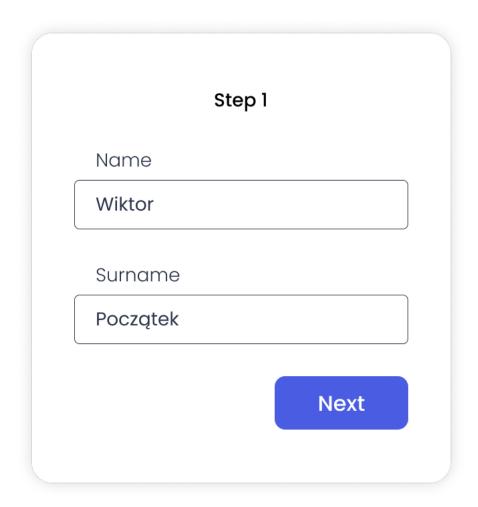




Don't change the context of the page automatically

Let it be the user's decision









3. Good forms

SO...

make the forms user friendly 🧶

4. Visual hierarchy

Add a page title.

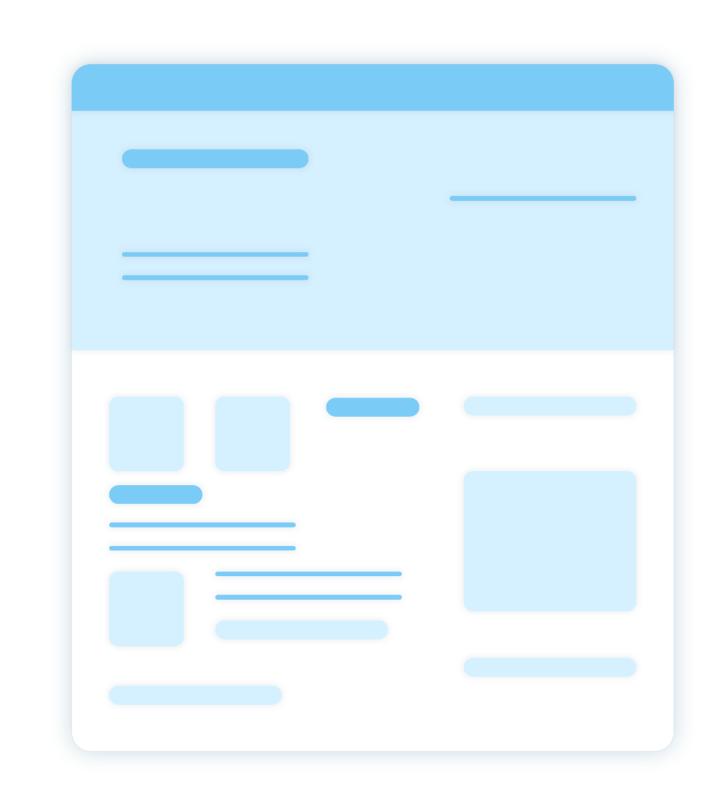
Let the user know where they are

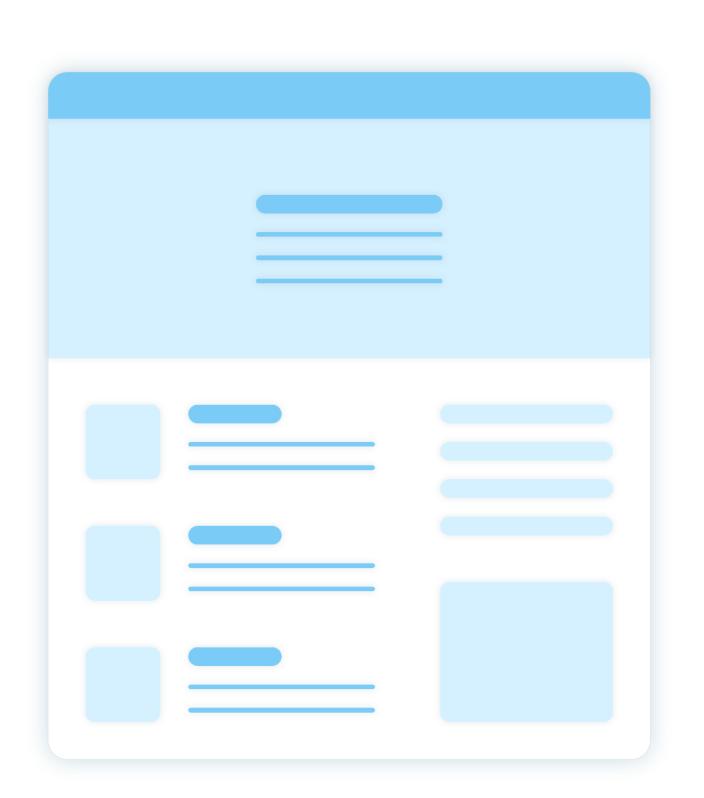
Group elements on the page

#gestalt

Use headers

<h1, h2, h3>





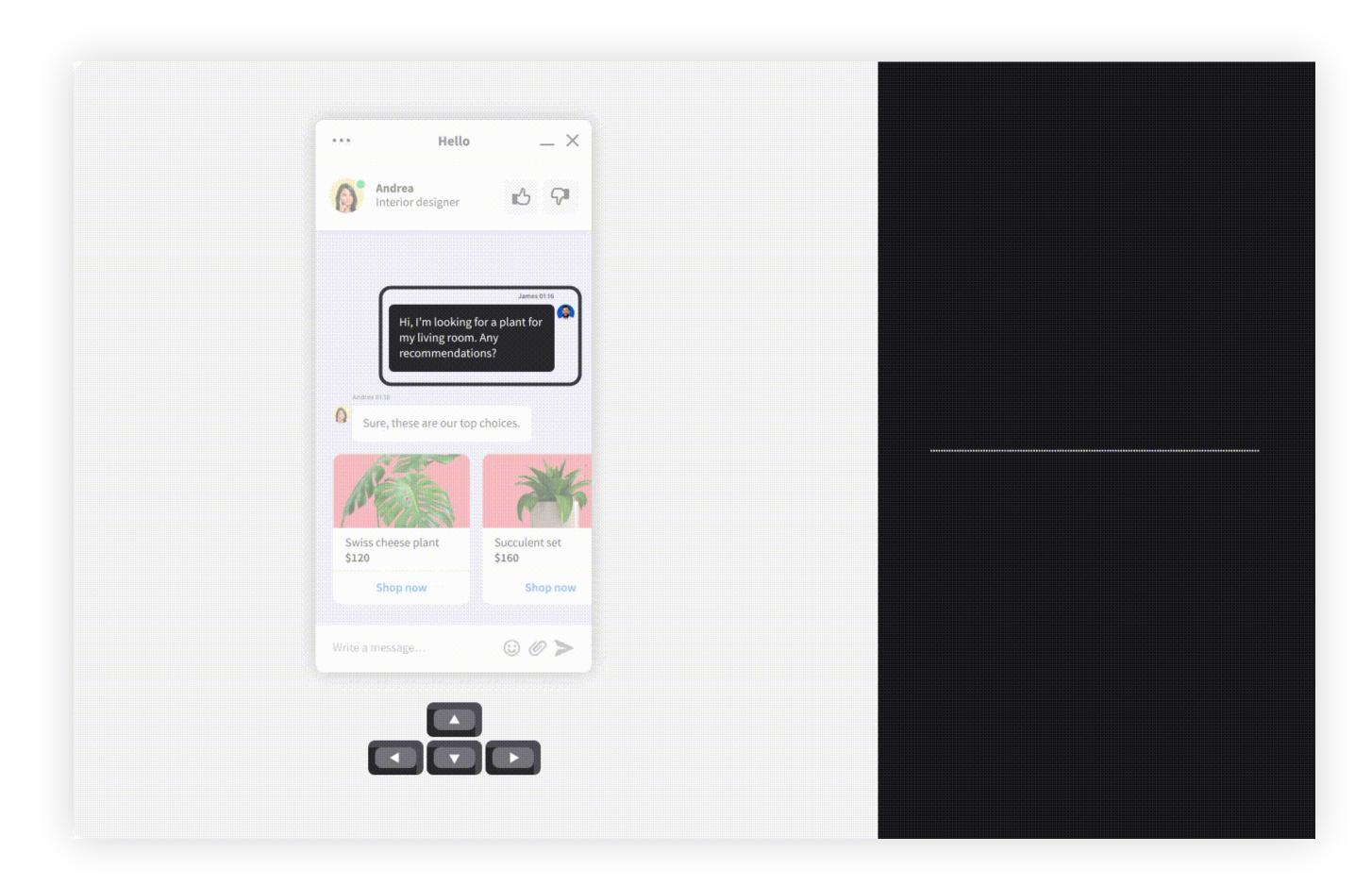




All page elements, content and functions should be keyboard accessible

SCREEN READER

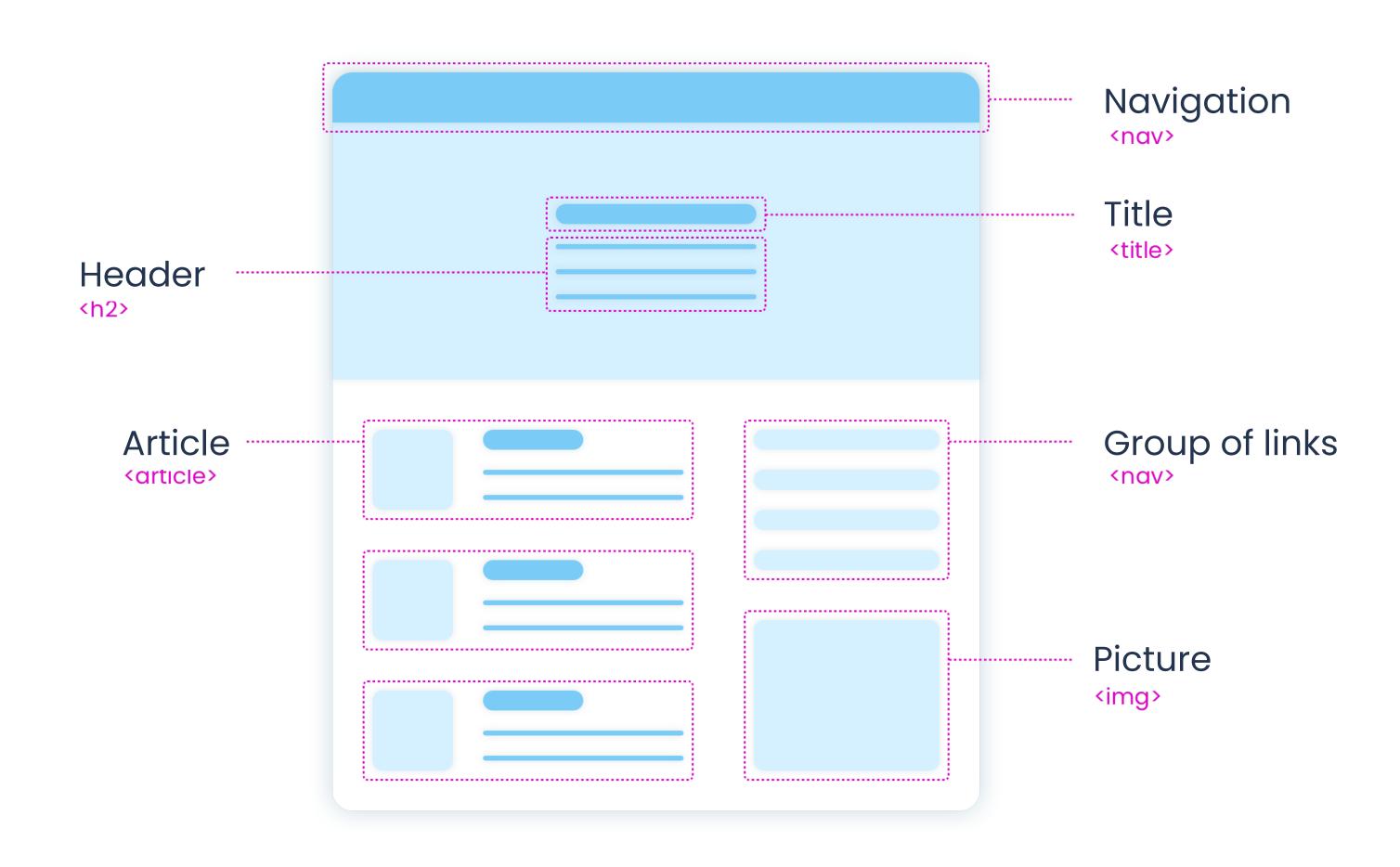
Software that allows you to navigate a website using only your keyboard



Source: Screen readers: hearing the unseen - Maciej Walaszczyk



All page elements, content and functions should be keyboard accessible





For developers – use ARIA.

But also don't use ARIA.

"ARIA roles, states, and properties are like CSS for assistive technologies"

- W3C





ARIA Roles:

- 1. role="alert": To announce important messages or errors to screen readers.
- 2. role="status": To provide live updates or dynamic content changes.
- 3. role="dialog": To indicate that a modal dialog or popup is presented.
- 4. role="menu" and related roles: For custom menus and menu items.
- 5. role="tablist" and related roles: For custom tabbed interfaces.
- 6. role="tooltip": To describe additional information related to an element.
- 7. role="application": For complex web applications when standard HTML semantics are not sufficient.
- 8. role="region": To define custom regions or landmarks in the document.

ARIA States and Properties:

- 1. aria-label or aria-labelledby: To provide alternative accessible labels for elements.
- 2. aria-describedby: To reference additional descriptions or instructions.
- 3. aria-hidden="true": To hide content from screen readers when necessary (use with caution).
- 4. aria-disabled="true": To indicate that an interactive element is disabled.
- 5. aria-pressed, aria-checked, and related states: For custom toggle buttons, checkboxes, and radio buttons.
- 6. aria-expanded, aria-selected, and related states: For custom accordions, tabs, and expandable content.
- 7. aria-live: To set the live region mode for dynamic content updates.
- 8. aria-haspopup: To indicate that an element triggers a popup or submenu.
- 9. aria-describedby: To associate an element with its descriptive content.
- 10. aria-owns: To establish a relationship between parent and child elements in custom widgets.

An amazing video intro to ARIA:

What is ARIA even for by Webbed Briefs



Other useful links:

ARIA Authoring Practices Guide (APG)

Complete List of WAI ARIA Roles and Their Uses

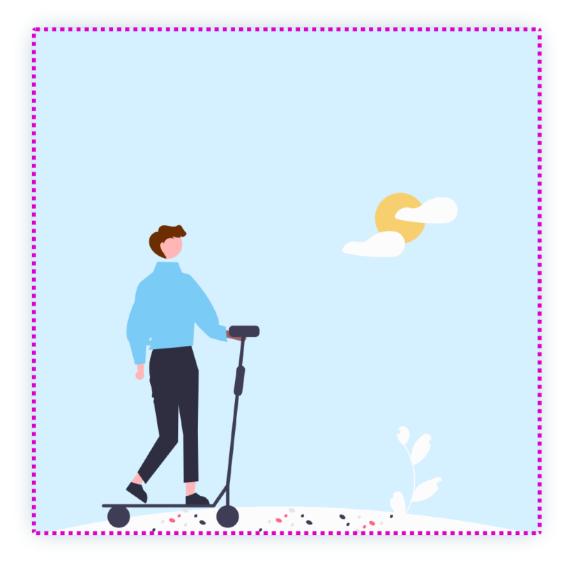




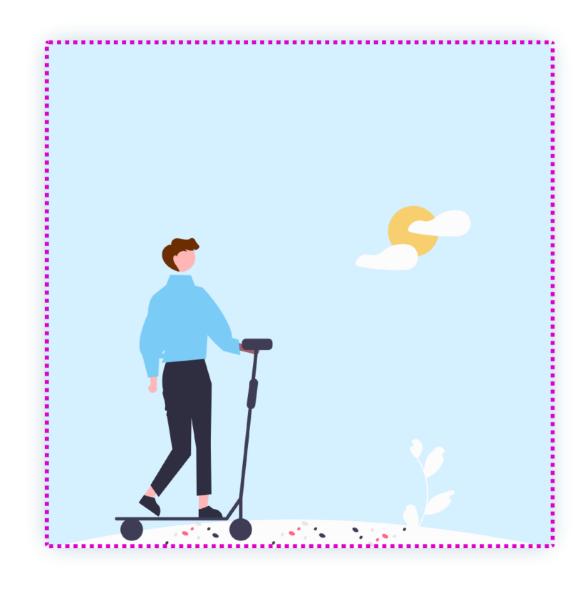
6. Add text to non-text things.

Add alternative text (alt)

to pictures, maps, videos, and any other non-text elements.



<ima>



<img alt="Photo of a man on a hill
standing on a scooter">



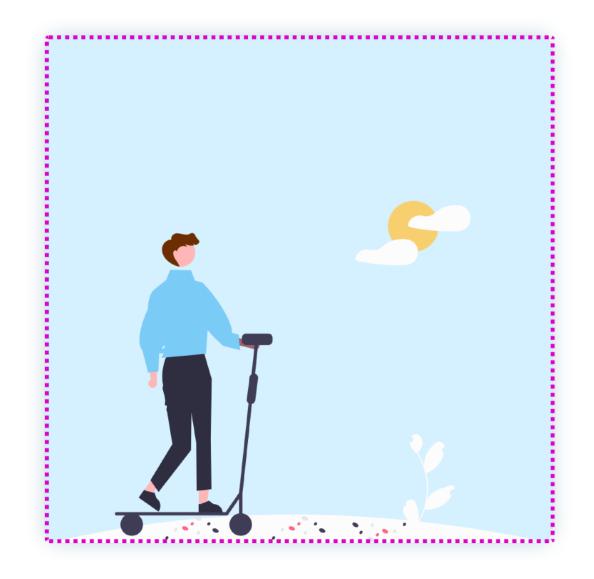


6. Add text to non-text things.

Add alternative text (alt)

to pictures, maps, videos, and any other non-text elements.

Don't overdo it though.



kimg alt="The photographic composition unveils the silhouette of a gentleman gracefully poised in lateral repose. An intrepid wayfarer, resolute in his stance, conjoins with his motorized conveyance atop an elevated crag, wherein he casts his gaze, suffused with the mellifluous tendrils of reverie, upon the ethereal ballet of mist and vaporous cumulus that pirouette above the chasm beneath. The chromatic palette adorning this tableau is imbued with an extraordinary translucence, where hues of cerulean, alabaster, and the gentle luminosity of a sunlit amber conspire to dominate the visual tapestry.">



<img alt="Photo of a man on a hill
standing on a scooter">

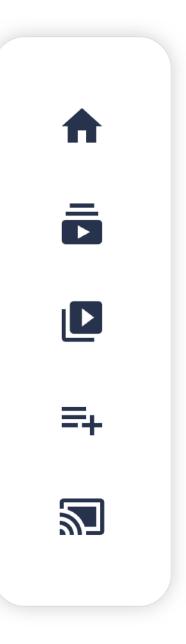


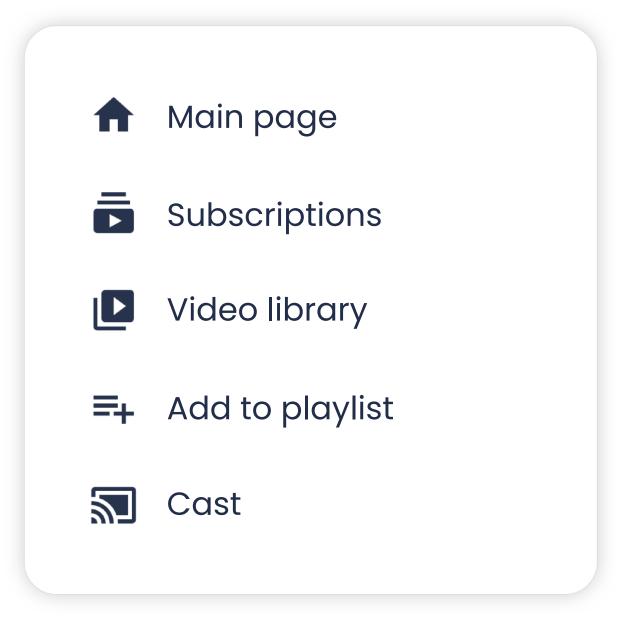


6. Add text to non-text things.

Label your icons

Screen readers (and people) don't know icons.









7. Language

Convey information with clear and simple language.

Henceforth, I am unable to can

I can't





7. Language

Name your links appropriately.

Engaging in activities like walking, jogging, or cycling can improve cardiovascular health, boost mood, and reduce stress levels. However, there's so much more to discover about the positive effects of exercise. If you're interested in exploring the topic further, check out this article on the benefits of exercise to gain a deeper understanding of how staying active can enhance your overall well-being.

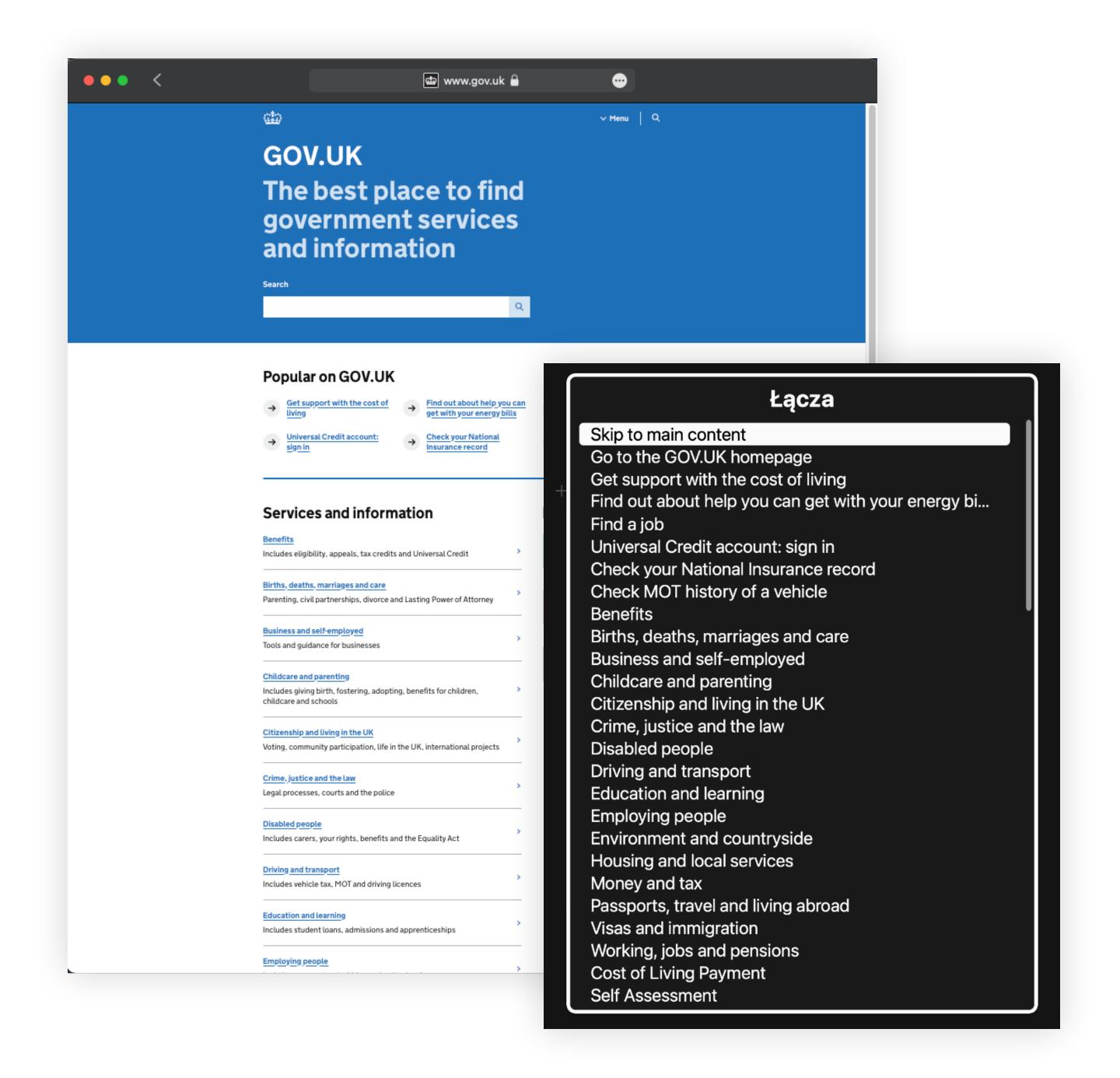
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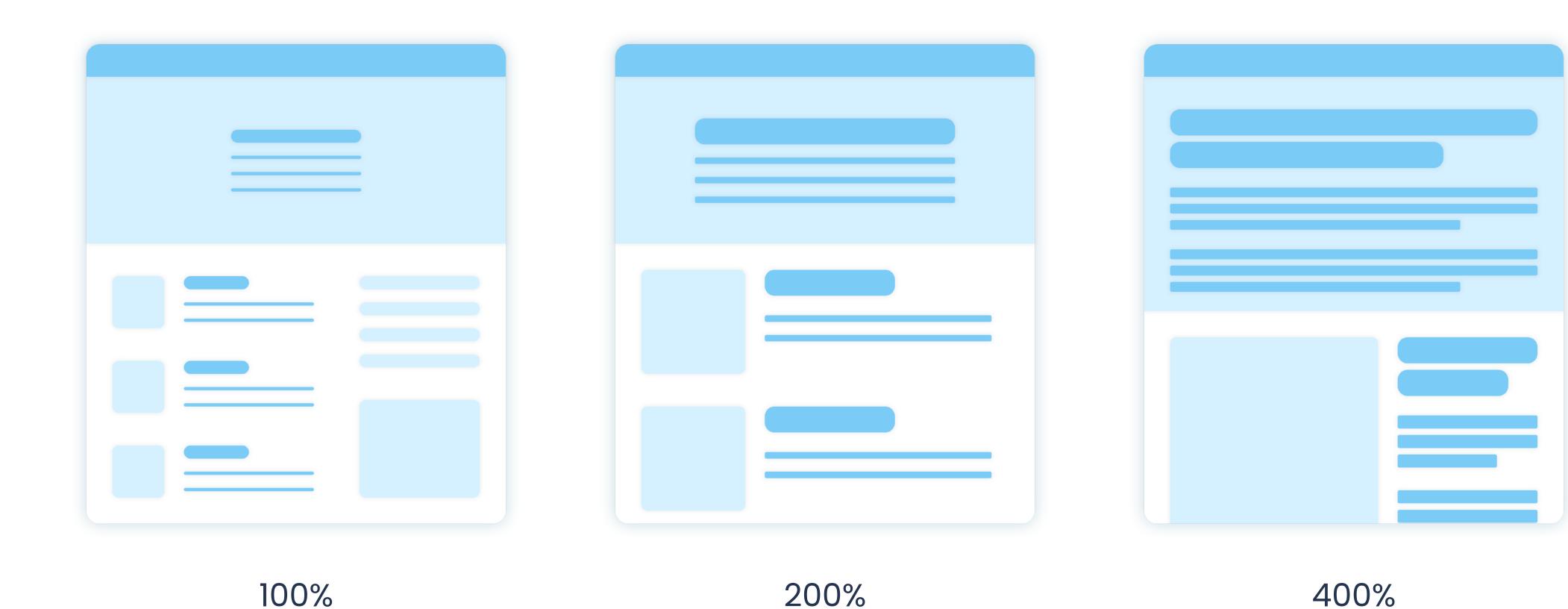
7. Language

Name your links appropriately.



8. Responsive web design (RWD)

Make sure your app or website is usable when you **zoom in** 200%, 300% or even 400%.



That's it!

How to make products more accessible – summary

1. MINIMAL CONTRAST

4:51 for text 3:1 for other elements. Use your eyes too.

2. NOT JUST COLOR

Don't convey information only through colors. Not everyone can see colors.

3. GOOD FORMS

Labels instead of placeholders, visible textfield outlines, error validation, solution suggestions, no weird context changes.

4. VISUAL HIERARCHY

Add a page title, group page elements. Use headers.

5. KEYBOARD

All page elements, content and functions should be keyboard accessible. Write proper HTML.

6. NON-TEXT THINGS

Add alternative text <alt> to pictures and other non-text elements. Label your icons.

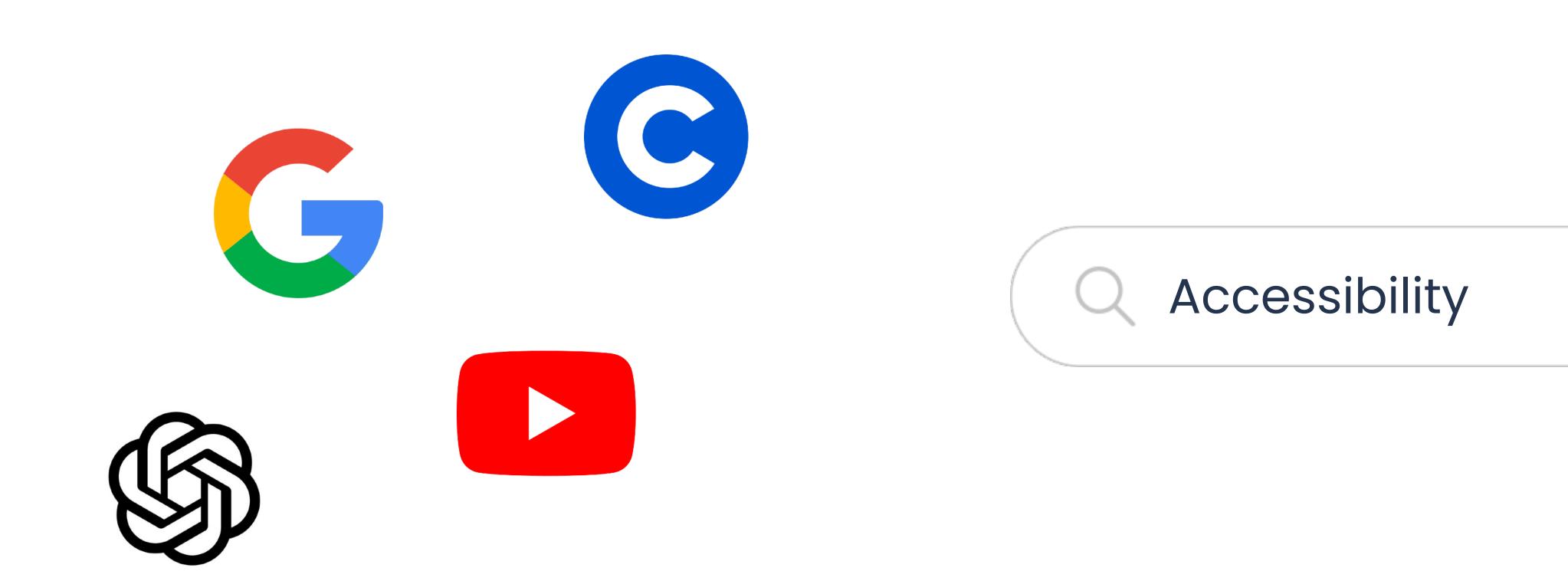
7. LANGUAGE

Convey information with clear and simple language. Name your links properly.

8. RESPONSIVE WEB DESIGN (RWD)

Make sure your app or website is usable when you zoom in 200%, 300% or even 400%.

Learning more about ally



Any questions?



If you have any accessibility related needs or questions in the future, feel free to contact me here

